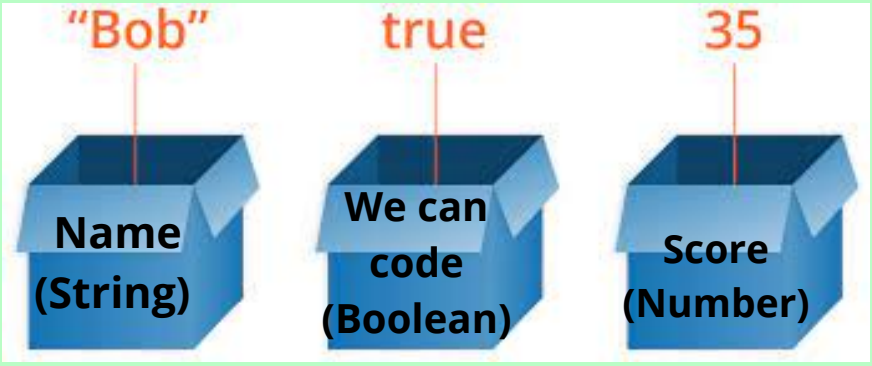
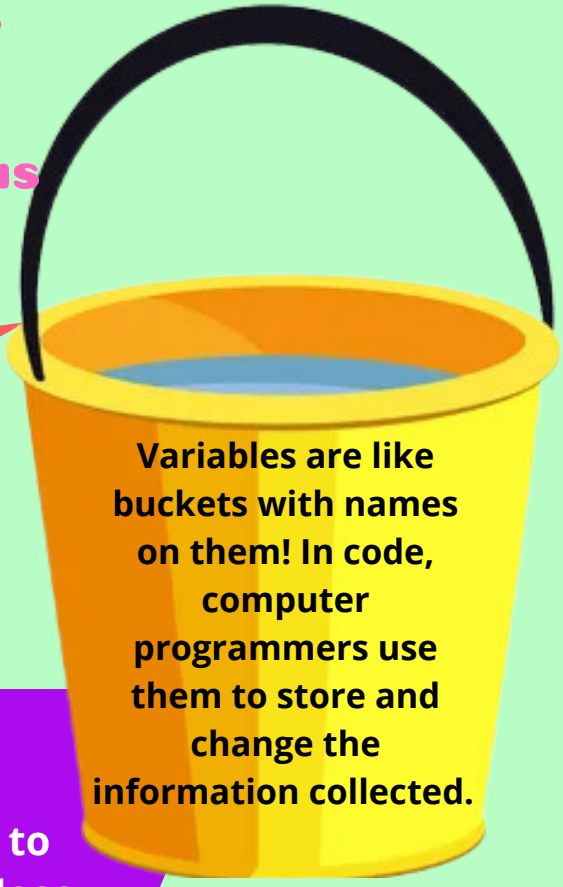
Coding Club Week 10



First to 101 without going over wins!

This unplugged activity helped us with number variables!



Variables are like buckets with names on them! In code, computer programmers use them to store and change the information collected.

PASSION PROJECT

You Decide!

This week and the next two weeks you will get to work on a project of your choice and put your ideas and skills to the test! You can choose to create a game/animation on Scratch or MakeCode or design a program for the Riley Rovers!

All resources from the semester can be found by scanning the QR Code or at **bit.ly/42m2cX9**

TECHWISE ACADEMY