

WHAT IS ABSTRACTION?

Abstraction is the process of removing details to make a solution work for other problems. **Examples: Filling out Madlibs or** 

paperwork (Madlibs have removed the details such as yellow or big and then can be used over again with differnt people to form a new story).

# **REAL LIFE** APPLICATION/ **CONNECTION:**

Abstraction plays a role in our daily routines, such as when we update calendars or use maps. While updating calendars, we include only the crucial events, omitting minor activities like brushing our teeth. Similarly, maps are abstractions as they don't pinpoint every tree in a park but focus on road names and general shapes, and the locations of playgrounds and water bodies. This simplification aids children in learning to prioritize essential information.

## **HOW DID WE PRACTICE THIS SKILL?**

- Made our own "Whack A Mole" game on Scratch
  - Students coded an object to appear randomly on the screen and then give points when it was clicked

### **CONTINUE LEARNING:**

- Continue Coding and **Creating on Scratch**
- Play "Guess What" with your child
  - Scan the OR code for more information and a free unplugged activity.

#### Scan for more resources! https://bit.ly/48P5dBK



#### Week 8



