

COMPUTATIONAL HINKING? WHAT

Computational Thinking is a problem solving tool that uses abstraction, decomposition, pattern regconition, and algorithms. **Examples: Planning a vaccation or** reading and making maps

Week 10



REAL LIFE APPLICATION/ **CONNECTION:**

Computational thinking serves as a problemsolving method that your child is likely already mastering. Here are the key techniques involved:

- Decomposition involves breaking down complex problems into smaller components.
- Algorithms provide a sequence of steps to accomplish a task.
- Abstraction focuses on disregarding irrelevant details.
- Pattern recognition entails identifying similarities among various problems.

HOW DID WE **PRACTICE THIS SKILL?**

- Unplugged Activity- Find My Number
 - Students were tasked to find a masked number. Scan the QR code for a printable resource and more infomation
- Made a Hide and Go Seek Game on Scratch Jr.

CONTINUE LEARNING:

- Continue coding and creating on Scratch Jr.
- Model and use the term "computational thinking" with your child
- Recreate "Find My Number" with letters, colors, or animals.

Scan for more resources!

https://bit.ly/3TTylmU





