

WHAT IS CODING?

Coding is giving instructions to a computer or a robot in a language it understands.
Examples: Videogames, stoplights, microwaves and apps.

REAL LIFE APPLICATION:

The Objective is to Learn Through Coding (Code To Learn)

Our coding and computer science courses are not solely intended to produce computer scientists (though that would be fantastic), but rather to equip students with valuable skills. These skills encompass critical thinking, problem-solving, teamwork, and determination.

HOW DID WE PRACTICE THIS SKILL?

- Unplugged Coding Race Board Game
 - Unplugged: Device free
 - Students played with a partner to be the first to move their game token to the other side.
- [CodeCombat Jr](#)

CONTINUE LEARNING:

- Create your own [unplugged coding activity](#)
- Continue on with CodeCombat Jr.
 - Email Miss Mikayla for Login Information

<https://bit.ly/40qUT0e>

